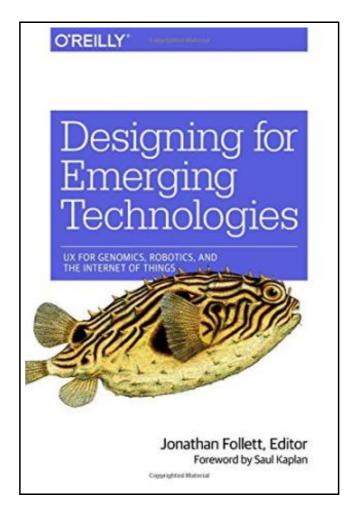
# Designing for Emerging Technologies UX for Genomics, Robotics, and the Internet of Things



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# Reviews

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(Jaiden Konopelski)

# DESIGNING FOR EMERGING TECHNOLOGIES UX FOR GENOMICS, ROBOTICS, AND THE INTERNET OF THINGS



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O'Reilly Media. Paperback. Book Condition: New. Paperback. 512 pages. Dimensions: 9.8in. x 5.9in. x 0.6in.The recent digital and mobile revolutions are a minor blip compared to the next wave of technological change, as everything from robot swarms to skin-top embeddable computers and bio printable organs start appearing in coming years. In this collection of inspiring essays, designers, engineers, and researchers discuss their approaches to experience design for groundbreaking technologies. Design not only provides the framework for how technology works and how its used, but also places it in a broader context that includes the total ecosystem with which it interacts and the possibility of unintended consequences. If youre a UX designer or engineer open to complexity and dissonant ideas, this book is a revelation. Contributors include: Stephen Anderson, PoetPainter, LLCLisa Caldwell, Brazen UXMartin Charlier, Independent Design ConsultantJeff Faneuff, CarboniteAndy Goodman, Fjord USCamille Goudeseune, Beckman Institute, University of Illinois at Urbana-ChampaignBill Hartman, Essential DesignSteven Keating, MIT Media Lab, Mediated Matter GroupBrook Kennedy, Virginia TechDirk Knemeyer, Involution StudiosBarry Kudrowitz, University of MinnesotaGershom Kutliroff, Omek Studio at IntelMichal Levin, GoogleMatt Nish-Lapidus, NormativeErin Rae Hoffer, AutodeskMarco Righetto, SumAllJuhan Sonin, Involution StudiosScott Stropkay, Essential DesignScott Sullivan, Adaptive PathHunter Whitney, Hunter Whitney and Associates, Inc. Yaron Yanai, Omek Studio at Intel This item ships from multiple locations. Your book may arrive from Roseburg, OR, La Vergne, TN. Paperback.

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